The Regulations of Kendo Shiai and Shinpan The Subsidiary Rules of Kendo Shiai and Shinpan

The Guidelines for Kendo Shiai and Shinpan

剣道試合・審判規則 剣道試合・審判細則

付 剣道試合・審判運営要領

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Foreword

This book is a revision of the rulebook of the International Kendo Federation (FIK) "The Regulations of Kendo Shiai and Shinpan. The Subsidiary Rules of Kendo Shiai and Shinpan" published on December 7, 2006. The original version was translated from the rulebook of the All Japan Kendo Federation issued on March 26, 1997. The alterations made in this book are mainly linguistic in nature, and no major changes were made.

You will find some sentences to be not exactly translated word for word from corresponding Japanese ones, but all the sentences are correctly presented to convey what are to be done and how.

For your convenience, Japanese words and phrases that are normally used in Japanese are shown in italics and their English counterparts are given in Glossary on the last page.

序言

此の冊子は2006年12月7日発行の国際剣道連盟(FIK)「剣道試合・審判規則並びに剣道試合・審判細則」の改定規則集である。初版は1997年3月26日発行の全日本剣道連盟・規則集を翻訳したものであった。この冊子に反映された改定点は主に言語上のもので内容に主要な変更はない。

二、三の文章は対応する日本語のそれを逐語的に翻訳したものではないが、文言は全て為すべきこととその方法について正確に述べている。

読者の便宜の為に、通常日本語のままで使用される幾つかの日本語の語句はそのままイタリック体で示し、最後の頁に語類集としてそれ等の相対する英語表現を記載した。

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(The Purpose of the "Regulations")

Article 1: The purpose of the "Regulations" is to get *shiai-sha* to compete fairly in *shiai* of the INTERNATIONAL KENDO FEDERATION (FIK), in accordance with the principles of the sword, and to properly referee the *shiai* without prejudice.

Part I : Shiai Chapter 1: General Rules (Shiai-jo)

- **Article 2:** As a rule, the *shiai-jo* should have a wooden floor, and its specifications shall be as follows:
 - 1. The *shiai-jo* should be a square or a rectangle with sides of 9 to 11 meters in length inclusive of the width of the line.
 - 2. The center of the *shiai-jo* should be marked by a cross, and two *kaishi-sen* should be marked on both sides of the center at an equal distance. The length of the *kaishi-sen* and the distance between them are stipulated in the "Subsidiary Rules."

(Shinai)

Article 3: The *shinai* should be made from bamboo, or from synthetic material as a substitute for bamboo that is approved by the ALL JAPAN KENDO FEDERATION. The

- **Article 1:** The specifications of the *shiai-jo* prescribed in Article 2 of the "Regulations" are as follows:
 - 1. A space of at least 1.5 meters wide should be kept outside of the *shiai-jo*.
 - 2. The width of the lines should be 5 to 10 centimeters, and the color thereof should be white as a general rule.
 - 3. The cross at the center of the *shiai-jo*, the length of the *kaishi-sen* and the distance between them are shown in Figure 1.
- **Article 2:** The specifications for *shinai* referred to in Article 3 of the "Regulations" shall be as follows:
 - 1. The *shinai* shall consist of four slats (quartered bamboo) and

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structure, length, weight, and diameter of the *shinai*, and specifications for *tsuba* are stipulated in the "Subsidiary Rules."

should not include therein other objects other than the core inside the *sakigawa*, and the *chigiri* at the end of the *tsuka*.

Shinai with large gaps in the alignment of the slats or with processing or shape alterations that significantly impair safety must not be used.

The names of the respective parts of the *shinai* are indicated in Figure 2.

- 2. Specifications for the shinai are indicated in Table 2. A and B. The length indicated therein refers to the total length of the shinai inclusive of its accessories; and the weight to the total weight thereof inclusive of its accessories other than the tsuba. The required thickness shall be determined by the smallest diameter of the tip of the sakigawa (distance between opposite sides), and the diameter of the *chikuto* (distance between opposing corners 8cm from the tip of the shinai). The tip of the shinai shall be the narrowest part of the chikuto, which shall become broader from the tip to the monouchi.
- 3. The *tsuba* should be round in shape, and made of leather or synthetic material; it should be 9 centimeters or smaller in diameter, and be fixed onto the *shinai*.

Article 3: *Kendo-gu* referred to in Article 4 of the "Regulations" is

(Kendo-gu)

Article 4: The *kendo-gu* shall consist of *men*, *kote*, *do* and *tare*.

illustrated in Figure 3.

- 1. The *men-buton* shall be long enough to protect the shoulder joints and have sufficient shock-absorbing capacity to cushion the impact of a strike.
- Kote shall protect at least one-half of the forearm (the longest section between the elbow and the wrist).
 The kote fist and the kote-buton shall have sufficient shock-absorbing capacity.
- 3. The gouge in the *kote-buton* shall not exceed 2.5cm between its longest and shortest parts.
- **Article 3-2** The sleeves of the *kendo-gi* shall be long enough to protect the elbow joint.
- Article 4: Each shiai-sha shall wear a mejirushi, a strip of red or white cloth with a total length of 70 centimeters and width of 5 centimeters. The mejirushi are attached by being folded in half at the crossing point of the do strings.
- **Article 5:** The *nafuda*, as illustrated in Figure 4, shall be affixed to the center panel of the *tare*.
- Article 6: The specifications for *shinpan-ki* are shown in Figure 5. The standard size for the flag handles shall be 1.5 centimeters in diameter.
- Article 7: Shiai-sha may use supporters or other items only in case of medical need, provided that they are tidy and not hazardous to the opponent, and subject to approval by the shinpan-shunin or

(Uniform)

Article 5: The *kendo* uniform shall consist of a *kendo-gi* and *hakama*.

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Chapter 2: Shiai
Section 1: Matters Relative
to Shiai

(Duration of Shiai)

Article 6: The standard duration for shiai shall be five minutes, and encho shall be three minutes. The time from the senkoku for yukodatotsu or suspension pronounced by the shushin, until resumption of the shiai, shall not be counted in the shiai duration.

(Decision of Victory)

Article 7: Victory in *shiai* shall be decided in accordance with the following rules:

- 1. In principle, victory shall be decided in accordance with the *sanbon-shobu* rule; however, it may be decided in accordance with the *ippon-shobu* rule depending on the managerial needs for each tournament.
- 2. In *sanbon-shobu*, the *shiai-sha* who first scores two points within the *shiai* duration shall be the winner. However, if a *shiai-sha* scores one point without allowing the other any point within the *shiai* duration, the former shall be the winner.
- 3. In case victory has not been decided within the *shiai* duration, *encho* may be employed wherein the *shiai-sha* who first scores one point shall be the winner. Otherwise, victory may be

shinpan-cho.

Article 8: The *shiai-sha* procedures for entering and leaving the *shiai-jo*, and the manner for *rei* may be specified at each tournament.

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decided by hantei or by chusen, or the shiai may be declared a hikiwake.

- 4. In case victory has been decided by *hantei* or by *chusen*, the winner shall be awarded one point.
- 5. In the case of *hantei*, *shinpan-in* shall take into consideration, first the skills of the *shiai-sha*, then their attitude in the *shiai*.

(Dantai-shiai)

Article 8: *Dantai-shiai* shall be carried out in accordance with the following rules; however, the rules may be modified at each tournament if necessary:

- 1. The team which has more winners than the other shall be the victor. In the case where the number of winners turns out to be equal, the team which has scored more points than the other shall be the victor. Furthermore, in case the number of scored points happens to be equal, one daihyosha from each team shall fight to decide the match.
- 2. In the case of the *kachinuki* method, the *shiai-sha* continues to fight for as long as he or she keeps winning. The team which defeats

Article 9: The *hantei* prescribed in Article 7 Item 5 of the "Regulations" shall be based on the following criteria:

- 1. In the case where a *shiai-sha* makes *datotsu* nearly equal to *yuko-datotsu*, his or her skill should be regarded as superior.
- 2. In the case where a *shiai-sha* is superior in posture and movement, his or her attitude should be regarded as superior.

the last *shiai-sha* of the opponent's team shall be the victor.

(The Start and End of Shiai)

Article 9: The start and end of *shiai* shall be declared by the *shushin*.

(Suspension and Resumption of Shiai)

Article 10: Suspension of a *shiai* can be declared by the *shinpan-in*, while resumption of a *shiai* shall be pronounced by the *shushin*.

(Request for Suspension of Shiai)

Article 11: In case a *shiai-sha* becomes unable to continue fighting due to an accident etc., that *shiai-sha* may request a suspension of the *shiai*.

Section 2: Yuko-datotsu (Yuko-datotsu)

Article 12: A yuko-datotsu is defined as an accurate strike or thrust made onto designated targets (datotsu-bui) of the opponent's kendo-gu. The strike or thrust must be executed in high spirits with correct posture, using the striking section (datotsu-bu) of the shinai with the correct angle (hasuji), and followed by zanshin.

Article 10: The "accurate" strike prescribed in Article 12 of the "Regulations" means a strike made in the same direction as the *jin-bu* of the *shinai*.

Article 11: The following *datotsu* shall be valid:

- 1. Datotsu made to the opponent immediately after the opponent has let go of his or her *shinai*.
- 2. Datotsu made simultaneously to the opponent stepping out of the *shiai-jo*.
- 3. *Datotsu* made immediately after the opponent has fallen down.

Article 12: *Datotsu* in the following cases shall not be valid:

1. Ai-uchi.

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attacker is checked at the upperfront body by the tip of the recipient's *shinai*, who is in high spirits and in the right posture.

2. As the datotsu is made, the

(Datotsu-bu of the Shinai)

Article 13: The *datotsu-bu* of the *shinai* shall be centered on the striking part (*monouchi*) of the *jinbu* on the opposite side of the cord (*tsuru*).

(Datotsu-bui)

Article 14: The *datotsu-bui* are as follows (Figure 3):

- 1. Men-bu, (shomen and sayu-men)
- 2. Kote-bu, (migi-kote and hidari-kote)

- 3. Do-bu, (migi-do and hidari-do)
- 4. Tsuki-bu, (tsuki-dare)

Chapter 3: Prohibitions Section 1: Prohibited Acts (Use or possession of prohibited substances)

Article 15: Using or possessing prohibited substances, or implementing prohibited methods.

Article 13: The *datotsu-bui* prescribed in Article 14 of the "Regulations" are shown in Figure 3. The target areas of *men* and *kote* are as follows:

- 1. Right and left *men* shall be above the temples.
- 2. The target area for *kote* shall be the right forearm in the case of *chudan-no-kamae* (the left forearm if the opponent holds his or her *shinai* with the left hand forward), or the left and right forearms in the case of other *kamae*.

Article 14: Prohibited substances and prohibited methods under Article 15 of the "Regulations" mean those listed in the latest Prohibited Table

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(Insulting or Offensive Behavior)

Article 16: *Shiai-sha* are prohibited from insulting or acting offensively towards *shinpan-in* or opponents.

(Miscellaneous Prohibitions)

Article 17: *Shiai-sha* are prohibited from engaging in the following acts:

- 1. Use of non-regulation kendo equipment.
- 2. Tripping the opponent or sweeping their legs.
- 3. Unfairly shoving or pushing the opponent out of the *shiai-jo*.
- 4. *Jogai*, or stepping out of the *shiai*-jo while the match is in play.

of the World Anti-Doping Agency (WADA).

Article 15: The illegal equipment as stipulated in Article 17 No. 1 of the "Regulations" refers to all items other than the shinai as specified in Article 3 of the "Regulations" (limited to those that meet the standards stipulated in Article 2 of the "Subsidiary Rules"), and the kendo-gu (men, kote, do, and tare as illustrated in Figure 3). For the time being, any kendo equipment or kendo-gi that does not meet the criteria of Article 3 No. 2~4 and Article 3-2 of the "Subsidiary Rules" will not be considered illegal equipment. In such cases, a caution will be given by the *shinpan-in* after the match.

- ② *Jogai* as prescribed in Article 17, Item 4 of the "Regulations" is specified as follows:
- 1. Having one foot totally outside the boundary line.
- 2. Falling on the floor with a part of

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- 5. Letting go of the shinai.
- 6. Requesting for suspension of the *shiai* without a justifiable reason.
- 7. Committing other acts that violate the "Regulations".

- the body outside the boundary line.
- 3. Supporting the body with a part of the body or *shinai* outside the boundary line.

Article 16: Prohibited acts prescribed in Article 17, Item 7 of the "Regulations" shall include the following:

- 1. Putting one's hand on the opponent, or holding the opponent in one's arms.
- 2. Taking hold of the opponent's *shinai*, or grasping one's own *shinai* on its *jin-bu*.
- 3. Taking hold of the opponent's *shinai* under one's arm.
- 4. Intentionally putting one's *shinai* on the opponent's shoulder.
- 5. Lying face down after falling on the floor without counteracting the opponent.
- 6. Intentionally wasting time.
- 7. Doing inappropriate *tsubazeriai* or *datotsu*.

Section 2: Penalties

(Taijo)

Article 18: A *shiai-sha* who commits any of the *hansoku* prescribed in Articles 15 and 16 shall lose the

shiai and be ordered to retire from the shiai area (taijo). The points or status hitherto gained by the violator shall be totally nullified, whereas the opponent will be given two points.

(Fusei-yogu)

Article 19: A *shiai-sha* who commits the *hansoku* stipulated in Article 17, Item 1 shall receive the penalties outlined below. In cases whereby both *shiai-sha* commit such *hansoku*, both shall lose the *shiai* and their points or status gained hitherto shall be nullified.

- 1. A *shiai-sha* who uses prohibited *kendo* equipment (*fusei yogu*) shall lose the *shiai*. Any points or status acquired hitherto shall be nullified, whereas the opponent will be given two points.
- 2. The penalty stipulated in the preceding paragraph will not be retroactive to the preceding *shiai* wherein the use of prohibited kendo equipment had not been detected.
- 3. A *shiai-sha* who is detected using prohibited equipment will be disallowed from participating in the remaining *shiai*; however, the violator may be substituted in *dantai-shiai* unless otherwise stipulated.

(Others)

Article 20:

1. In the case whereby a *shiai-sha* commits two *hansoku* stipulated

Article 17: *Sosai* applied to simultaneous *hansoku* as prescribed in

under Article 17, Items 2 to 7, the opponent shall be given one point. The number of such *hansoku* shall be cumulative during the round of the concerned *shiai*. However, when both *shiai-sha* have gained one point respectively, a second *hansoku* simultaneously committed by both *shiai-sha* shall be cancelled (*sosai*) and not subject to penalization.

- 2. In the *hansoku* stipulated in Article 17, Item 4, when both *shiai-sha* step out of the *shiai-jo*, the one who steps out first shall be subject to penalization.
- 3. In the case of Article 17, Item 4, when the *senkoku* for *yuko-datotsu* has been revoked, the infringement shall not be subject to penalization.
- 4. In the case of the *hansoku* stipulated in Article 17, Item 5, when the opponent scores a *yukodatotsu* immediately after the infringement, it will not be subject to penalization.

Part II: Shinpan Chapter 1: General Rules (Composition of the Shinpan Group)

Article 21: The *shinpan* group shall consist of the *shinpan-cho*, *shinpan-shunin* (appointed only when two or more *shiai-jo* are set up), and *shinpan-in*.

(Shinpan-cho)

Article 22: The shinpan-cho has the

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Article 20 of the "Regulations" shall be implemented as follows:

- 1. In the case of the first *sosai*, the *senkoku* of *hansoku* shall be first addressed to the *shiai-sha* on the red side and then to the white side, followed by another *senkoku* of *sosai*.
- 2. In the case of a second or subsequent *sosai*, the *senkoku* and signalling with the *shinpan-ki* shall be made simultaneously.

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authority to make sure that *shiai* are conducted fairly.

(Shinpan-shunin)

Article 23: The *shinpan-shunin* shall assist the *shinpan-cho*, and has the authority to oversee the *shiai* at their respective *shiai-jo*.

Article 18: The duties of the *shinpan-cho* are as follows:

- 1. To ensure strict application of the "Regulations" and "Subsidiary Rules" to *shiai*.
- 2. To ensure the smooth progress of *shiai*.
- 3. To render decisions on igi.
- 4. To decide on matters which have not been prescribed in the "Regulations" or "Subsidiary Rules", and on unexpected happenings.

Article 19: Signalling by the *shinpan-cho* for the beginning of the first *shiai* shall be conducted as follows:

- 1. In the case wherein one *shiai-jo* is set, the *shinpan-cho* shall stand up and have the *shushin* declare the commencement of *shiai* when the first *shiai-sha* are standing at the location for *ritsu-rei*, three steps back from the *kaishi-sen* (hereinafter the same).
- 2. In the case wherein two or more *shiai-jo* are set, the *shinpan-cho* shall stand up and signal for commencement using a whistle or the like when all of the first pairs of *shiai-sha* are standing at the location for *ritsu-rei*.

Article 20: The duties of the *shinpan-shunin* are as follows:

- 1. To take responsibility for the management of *shiai* at their respective *shiai-jo*.
- 2. To ensure the proper application

(Shinpan-in)

- Article 24: 1. As a general rule, a shinpan group shall consist of a shushin and two fukushin, each having equal authority to decide on yuko-datotsu and other matters.
 - 2. The *shushin* has the authority to administer *shiai*, to signal with *shinpan-ki*, and to pronounce *yuko-datotsu*, *hansoku*, etc.
 - 3. The fukushin shall assist the shushin in the administration of respective shiai by signalling yuko-datotsu, hansoku, etc., with their shinpan-ki. Further, in the case of emergency, either fukushin may signal and pronounce suspension of the shiai.

(Kakari-in Group)

Article 25: In order to properly manage *shiai*, a group of *kakari-in* consisting of time keepers, scoreboard recorders, score recorders, and *shiai-sha* callers should be present at each *shiai-jo*. The composition and duties thereof are outlined in the "Subsidiary Rules".

- of the "Regulations" and "Subsidiary Rules".
- 3. To properly and speedily decide on violations of the "Regulations" or "Subsidiary Rules", and on *igi* if filed, and report to the *shinpan-cho* if necessary.
- 4. To supervise the *shinpan-in* in charge of their *shiai-jo*.

Article 21: The duties of *shinpan-in* are as follows:

- 1. To manage their respective *shiai*.
- 2. To clearly pronounce and signal decisions.
- 3. To share a common standard of judgement with other *shinpan-in*.
- 4. To acknowledge by flags the signals made by other *shinpan-in*.
- 5. After a round of *shiai*, *shinpan-in* will confer to review the *shiai* concerned, consulting the *shinpan-shunin* and/or *shinpan-cho*, if necessary.
- **Article 22:** The composition and duties of the *kakari-in* prescribed in Article 25 of the "Regulations" are as follows:
 - 1. There shall be, in principle, one head time keeper and two or more sub-keepers per *shiai-jo* who shall time the *shiai*, and signal its expiration using the flag (Fig. 5).
 - 2. There shall be, in principle, one head scoreboard recorder and two

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- or more sub-recorders per *shiai-jo* who shall mark the *shinpan-in's senkoku* on the board, and also check the *shinpan-ki*.
- 3. There shall be, in principle, one head score recorder and two or more sub-recorders per *shiai-jo* who shall keep a record of scores including *yuko-datotsu-bui*, the number and kinds of *hansoku*, and the time spent for each *shiai*.
- 4. There shall be, in principle, one head *shiai-sha* caller and two or more sub-callers per *shiai-jo* who shall summon *shiai-sha* and inspect their equipment.

Article 23: Unless otherwise stipulated at each tournament, the uniform for *shinpan-in* shall be as follows:

- 1. A plain, dark blue jacket
- 2. A plain, grey pair of trousers
- 3. A plain, white shirt
- 4. A plain, deep red necktie
- 5. A plain, dark blue pair of socks

Chapter 2: Shinpan Section 1: Matters Relative to Shinpan

(Decisions on Yuko-datotsu)

Article 26: A *datotsu* shall be considered as *yuko* and awarded one point in the following cases:

- 1. When two or three *shinpan-in* have signalled *yuko-datotsu*.
- 2. When one *shinpan-in* has signalled *yuko-datotsu*, and the others have signalled abstention.

(Torikeshi of Yuko-datotsu)

Article 27: In the case where a *shiai-sha* has committed an improper act, the decision of *yuko-datotsu* may be revoked upon *gogi*, even after its *senkoku*.

(Mistakes in Decisions for *Yuko-datotsu* and Other Judgements)

Article 28: In cases where the *shinpan-in* have doubts about a decision for *yuko-datotsu* or something else, a *gogi* shall be called wherein the *shinpan-in* shall come to a decision.

Article 24: The *torikeshi* of a *yukodatotsu* provided for in Article 27 of the "Regulations" Inappropriate behavior is defined as any excessive display or appeal for validity after a strike is made.

- 1. When the *shiai-sha* who has scored *yuko-datotsu* is not alert in spirit and/or posture to a possible counterattack by the opponent.
- 2. When the *shiai-sha* who has scored *yuko-datotsu* makes exaggerated gestures appealing the validity of the *datotsu*.

Article 25: Mistakes in decisions for *yuko-datotsu* and other judgements provided for in Article 28 of the "Regulations" are specified as follows:

- 1. In the case when an erroneous decision has been made concerning *yuko-datotsu* or *hansoku*.
- 2. In the case when a decision for *yuko-datotsu* has been made

the Subsidiary Rules

(Procedures for Shinpan)

Article 29: *Shinpan-in* shall adjudicate *shiai* in the following manner:

- 1. In the case where a *shinpan-in* has signalled *yuko-datotsu*, the other *shinpan-in* must immediately signal their judgments.
- 2. In the case where a *yuko-datotsu* has been awarded, or the *shiai* has been suspended, the *shushin* will get the *shiai-sha* to return to the *kaishi-sen* and then resume the *shiai*.
- 3. In cases whereby the *shinpan-in* have identified a *hansoku*, the *shinpan-in* shall immediately suspend the *shiai* and signal to that effect with their *shinpan-ki*. However, if the *hansoku* was not obvious, the *shinpan-in* shall call *gogi* to discuss the matter.
- 4. In the case where *tsubazeriai* has come to a stalemate, the *shushin* shall separate the *shiai-sha* on the spot (*wakare*) and then resume the *shiai*.

- despite a signal for the expiration of the *shiai* time.
- 3. In the case when a decision for yuko-datotsu has been made during the shiai in which the number of hansoku has been incorrectly calculated.

Article 26: Wakare provided for in Article 29, Item 4 of the "Regulations" shall be carried out as follows:

- The shushin shall separate the shiai-sha by pronouncing "Wakare" and then resume the shiai immediately.
- 2. The spot where the *shiai-sha* are separated must be inside the *shiai-jo*.

the Subsidiary Rules

- 5. In the case where a *shiai-sha* has requested stoppage, the *shushin* shall pronounce suspension of the *shiai* and ask the *shiai-sha* for the reason.
- 6. When a victory must be decided by *hantei*, all of the *shinpan-in* shall simultaneously signal their decision for the winner with their *shinpan-ki* upon the *shushin's senkoku* of "*Hantei*".

Section 2: Shinpan-in Procedures

(Injury or Accident)

Article 30: In case a *shiai-sha* is unable to continue the *shiai* due to injury or an accident, the *shinpan-in* shall ascertain the cause and handle the matter in the following manner:

- 1. The *shinpan-in* shall determine whether to continue the *shiai* after consulting with a doctor. As a general rule, the *shinpan-in* should spend no more than five minutes handling an accident.
- 2. In case a *shiai-sha* is unable to continue the *shiai* due to an injury, if the opponent is deemed to be responsible for the accident, whether intentionally or not, the opponent shall lose the *shiai*. If the cause of the accident cannot be ascertained, the injured *shiai-sha* (*shiai-funo-sha*) shall lose the *shiai*.
- 3. A shiai-sha who becomes

Article 27: Shushin will give a clear instruction only once in the case where the *tsuru* of a *shiai-sha*'s *shinai* is not on top.

incapacitated due to an injury or an accident may be reinstated in later *shiai* if a doctor and the *shinpan-in* permit him or her to do so.

4. A *shiai-sha* who loses a *shiai* through causing an accident will not be allowed to participate in following *shiai*.

(Kiken)

Article 31: A *shiai-sha* who has defaulted during a *shiai* will be the loser and be prohibited from participating in following *shiai*.

(Points Gained by Shiai-funo-sha or Kiken-sha)

Article 32: The winner by virtue of Articles 30 or 31 shall be given two points. Any point scored by the *shiai-funo-sha* shall remain valid. However, the winner will be awarded one point in the case of *encho*.

(Points or acquired Status of the Offender)

Article 33: The points or acquired status of the offender who loses a *shiai* due to Article 30, Item 2 shall be invalidated.

Section 3: Gogi or Igi

(Gogi)

Article 34: In case *gogi* is deemed necessary, the *shinpan-in* shall suspend the *shiai*, call *gogi*, and discuss the matter in the centre of the *shiai-jo*.

- **Article 28:** *Kiken* as provided for in Article 31 of the "Regulations" shall include the following case:
 - 1. In case a *shiai-sha* has arbitrarily defaulted the *shiai* due to health or for some other reason.

the Subsidiary Rules

(Igi)

Article 35: Nobody is allowed to protest against decisions made by *shinpan-in*.

Article 36: In case a *kantoku* about the application of the "Regulations" holds doubts by the *shinpan-in*, he or she may file *igi* with the *shinpan-shunin* or *shinpan-cho* before the concerned *shiai* ends.

Chapter 3: Senkoku and Use of Shinpan-ki

(Senkoku)

Article 37: The *shinpan-in* shall pronounce the start, end, resumption, suspension, *wakare*, *yuko-datotsu*, victory, *gogi*, and *hansoku* in the manner prescribed in Table 1. The *shinpan-in* may explain the *senkoku* if necessary.

(Use of Shinpan-ki)

Article 38: The shinpan-in shall use shinpan-ki to motion suspension, wakare, yuko-datotsu, victory, gogi, and hansoku in the manner prescribed in Table 1.

Chapter 4: Supplement (Supplementary Matters)

Article 39: In case matters that have not been provided for in the "Regulations" occur, the *shinpan-in* shall decide by *gogi*, subject to the approval of the *shinpan-shunin* or *shinpan-cho*.

Article 29: *Igi* as provided for in Article 36 of the "Regulations" shall be filed in the following manner before *sogo-no-rei* at the end of the concerned *shiai*:

- 1. The *kantoku* must signal with the *kantoku-ki* (Fig. 5) when filing *igi*.
- 2. The *kantoku* will state the contents of the *igi* to the *shinpan-shunin* or *shinpan-cho*.

the Subsidiary Rules

Appendices:

- 1. The rules set forth hereinabove may be totally or partially modified according to the convenience of a tournament or competition due to its unusual size or nature as long as the purpose of the "Regulations" and "Subsidiary Rules" are not infringed.
- 2. The "Regulations" shall come into full effect as of March 26, 1997.
- 3. The "Regulations" were partially revised and shall come into full effect as of March 23, 2000.
- 4. The "Regulations" were partially revised and shall come into full effect as of December 7, 2006.
- 5. The "Regulations" were partially revised and shall come into full effect as of September 2, 2017.
- 6. These partially revised "Regulations" shall come into effect as of July 26, 2023.

By-Laws

These "Subsidiary Rules" shall come into effect on July 26, 2023.

Table 1 : Senkoku by Shinpan-in and Use of Shinpan-ki

	Situation	Senkoku	Motion of Shinpan-ki	*
Beginning	Beginning of Shiai	"Hajime"	Hold flags on both sides of the body.	Fig. 9
Resumption	Resumption of Shiai	"Hajime"	Same as above.	Fig. 9
Suspension	Suspension of Shiai	"Yame"	Raise flags straight up.	Fig.14
Yuko- datotsu	Decision of Yuko-datotsu	"Men-, Kote-, Do-, Tsuki- Ari"	Raise a flag diagonally up on one side.	Fig.10
	Denial of Yuko-datotsu		Crisscross flags downward.	Fig.11
	Abstention from decision of judgment		Hold flags crossed downward.	Fig.12
	Torikeshi of Yuko-datotsu	"Torikeshi"	Crisscross flags downward.	Fig.11
	Beginning of Nihon-me	"Nihon-me"	Lower the raised flag.	Fig.10
	Beginning of Shobu	"Shobu"	Same as above.	Fig.10
Decision	Decision of victory	"Shobu-ari"	Same as above.	Fig.10
of Victory	Beginning of Encho	"Encho- hajime"	Hold flags on both sides of the body.	Fig. 9
	Ippon-gachi "Shobu-ari" Raise a flag diagonally up on one side.			
	1. Pronouncing <i>Hantei</i> 2. Victory by <i>Hantei</i>	1. "Hantei" 2. "Shobu-ari"	 Same as above. Lower the raised flag. 	Fig.10
	Victory by Kiken	"Shobu-ari"	Raise a flag diagonally up on one side.	Fig.10
	Hikiwake	"Hikiwake"	Hold flags crossed above the forehead.	Fig.13
	Incapacitation in Shiai	"Shobu-ari"	Raise a f lag diagonally up on one side.	Fig.10
	Victory by Chusen	"Shobu-ari"	Same as above.	Fig.10
	Daihyosha-sen	"Hajime"	Hold flags on both sides of the body.	Fig. 9
Gogi	Calling of Gogi	"Gogi"	Raise both flags straight up in the right hand.	Fig.16
	Signaling of its result		Signal by <i>Shushin</i> with the flag.	
Hansoku	Use or possession of prohibited substances	"Shobu-ari"	Raise a flag diagonally up on one side.	Fig.10
	Insulting or offensive Acts	offensive "Shobu-ari" Same as above.		Fig.10
	Use of Fusei-yogu	"Shobu-ari"	Same as above.	Fig.10

	Situation	Senkoku	Motion of Shinpan-ki	*	
Hansoku	Tripping or Sweeping-off of opponent's leg(s)	"Hansoku () kai"	First, raise flags diagonally downward on one side, and declare the number of <i>Hansoku</i> with finger(s) towards the violator.	Fig.17	
	Pushing the opponent out of <i>Shiai-jo</i>	Same as above	Same as above.	Fig.17	
	Leaving hold of Shinai	Same as above	Same as above.	Fig.17	
	Request for a break without a justifiable reason	Same as above	Same as above.	Fig.17	
	Hansoku simultaneously committed by both Shiai-sha	Same as above	Raise flags diagonally downward on both sides.	Fig.18	
	Miscellaneous violations of the Regulations	Same as above	First, raise a flag diagonally downward on one side and then declare the number of <i>Hansoku</i> with finger(s) towards the violator.	Fig.17	
	Having committed second <i>Hansoku</i>	Indicating with fingers "Hansoku- nikai" and "Ippon-ari"	Raise a flag diagonally up on one side.	Fig.10	
	Applying Sosai	"Sosai" or "Onajiku- sosai" after the second	Crisscross flags downward.	Fig.11	
Wakare	When tsubazeriai reaches a stalemate To resume Shiai	1. "Wakare" 2. "Hajime"	straight forward.		
Injury, Accident, <i>Kiken</i>	Shiai-funo due to injury, accident or Kiken	"Shobu-ari"	Raise a flag diagonally up on one side.	Fig.10	

^{*}Refer to the figures given in "The Guidelines for Kendo Shiai and Shinpan".

Table2: Specifications of Shinai

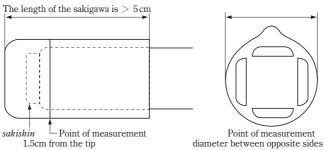
A. Itto

	Category		Junior High School (12-15yrs)	High School (15-18yrs) and the same age bracket	University and other Adults (18yrs and up)
Length	Male & Female		<114cm	<117cm	<120cm
Weight	Male		>440 grams	>480 grams	>510 grams
	Female		>400 grams	>420 grams	>440 grams
Thickness	Male	Min. diameter or tip	>25mm	>26mm	>26mm
		Min. diameter or chikuto	>20mm	>21mm	>21mm
	Female	Min. diameter of tip	>24mm	>25mm	>25mm
		Min. diameter or chikuto	>19mm	>20mm	>20mm

B. Nito

	Category		University Students and other Adults (18yrs and up)		
				Shoto	
Length	Male & Fe	Male & Female		<62cm	
Weight	Male	Male		280~300 grams	
	Female	Female		250~280 grams	
Thickness	Male	Min. diameter or tip	>25mm	>24mm	
		Min. diameter or chikuto	>20mm	>19mm	
	Female	Min. diameter of tip	>24mm	>24mm	
		Min. diameter or chikuto	>19mm	>19mm	

Method for measuring the diameter of the tip of Sakigawa



Method for measuring the minimum diameter of the ${\it chikuto}$

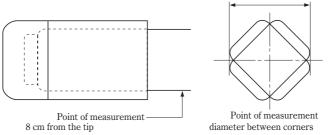
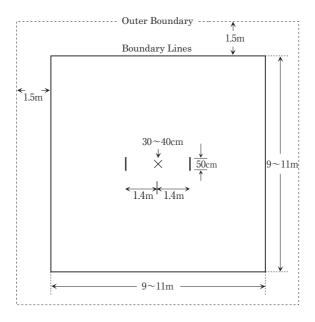


Fig.1: Shiai-jo (Standard)



 $\textbf{Fig.2: Names of Parts of} \ Shinai$

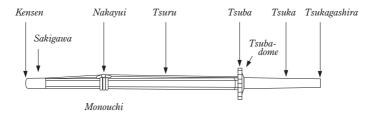
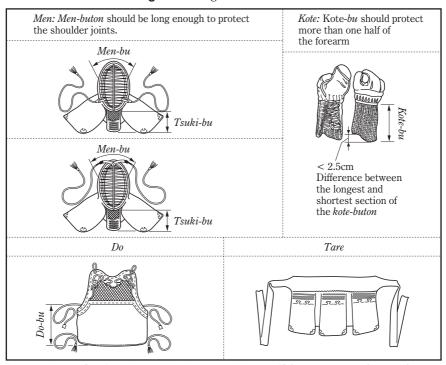


Fig.3: Kendo-gu and Datotsu-bui



^{*}The men-buton, fist of the kote, and kote-buton should have sufficient shock absorbing capacity.

Fig.4: Nafuda

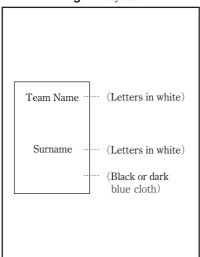
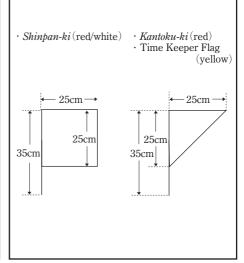


Fig.5: Specifications of Flags



The Guidelines for Kendo Shiai and Shinpan

付 剣道試合・審判運営要領

Revised July 26, 2023
INTERNATIONAL KENDO FEDERATION

2023年7月26日改訂 国際剣道連盟

(Entering or Leaving)

1. When entering the *shiai-jo*, *shiai-sha* will line up in the position where they will be seated, bow to the *shomen* when instructed by their *kantoku*, and then sit down. Likewise, prior to leaving, the *shiai-sha* shall line up, bow, and then exit the *shiai-jo*.

(Team Line-up)

1. The teams shall face each other in two lines (three steps behind the <code>kaishi-sen</code>) as in Figure 1, and perform <code>rei</code> at the order of the <code>shushin</code>. Only <code>senpo</code> and <code>jiho</code> line up in full armour with <code>shinai</code> in hand before commencement of the match. In case another <code>shiai</code> is scheduled to follow a match that is just concluded, the retiring teams and the next teams line up together. However, if the two teams cannot stand in a row as in Figure 2, the two retiring teams and the two starting ones shall perform <code>rei</code> separately.

1. When entering or leaving the *shiaijo*, the *shinpan-in* hold the *shinpan-ki* in their right hands and line up adjacent to the *shiai-jo's* centre just inside the boundary, with the *shushin* positioned in the middle. (Figures 3 & 8).

(Positioning of the *shinpan-in* prior to the commencement of a *shiai*, and handling the *shinpan-ki*)

- 1. Positioning of the *shinpan-in* shall be as follows:
 - (1) For the first round of *kojin-shiai*, *shinpan-in* shall take their starting positions after the *shiai-sha* have assembled. (Figures 3 & 4)
 - (2) In *dantai-shiai*, *shinpan-in* take their starting positions after the teams line up in the *shiai-jo* and have performed *rei* at the order of the *shushin*. (Figures 3 & 4)
- 2. The shinpan-ki are handled as

Guidelines for Shinpan-in

follows:

- (1) Both *shinpan-ki* are held in the right hand when the *shinpan-in* rotate positions.
- (2) After rotation, the *shushin* holds the red *shinpan-ki* with the right hand, and the white one with the left. *Fukushin* hold the *shinpan-ki* in the reverse way (white in the right hand, and red in the left).
- (3) When changing *shinpan-in*, both *shinpan-ki* are rolled up together with the white flag inside the red, and are held with the right hand.

(Rotation/Changing of Shinpan-in)

- 1. The rotation of *shinpan-in* is conducted as follows:
 - (1) (Rotation of *Shushin* and *Fukushin*)
 - Shinpan-in shall move to their next location without rolling up their shinpan-ki. (Figure 5)
 - (2) (Substituting *Shinpan-in* at their Respective Positions)
 Outgoing *shinpan-in* shall be
 - substituted after rolling up their shinpan-ki and exchanging rei with their replacements. (Figure 6)
 - (3) (Substituting One *Shinpan-in* after Rotation)
 - After rotation, the *shinpan-in* who has just finished as *shushin* rolls up the *shinpan-ki*, and is substituted by the incoming *shinpan-in* after exchanging *rei*. (Figure 7)
 - (4) (Alternation of *Shinpan-in* who have Finished)
 - A team of shinpan-in which has

Guidelines for Shinpan-in

finished shall stand in a row after rolling up their shinpan-ki and be replaced by the next team. (Figure 8)

(Rei to the Shomen)

- 1. Rei to the shomen shall be conducted as follows at the order of the shushin:
 - (1) At the beginning of the first *shiai*, and the beginning and end of the final *shiai* of the tournament.
 - (2) If the tournament runs for more than a day, *rei* should be conducted at the beginning of the first *shiai* and at the end of the last one each day, and at the beginning and end of the final *shiai* of the tournament.
 - (3) Rei to the shomen is conducted at the location of the mutual ritsurei.

- 1. The *shinpan-in* shall perform *rei* to the *shomen* in the following cases:
 - (1) At the beginning of the first *shiai*, and at the beginning and end of the final *shiai* of the tournament.
 - (2) If the tournament runs for more than a day, *rei* should be conducted at the beginning of the first and last *shiai* each day, and at the beginning and end of the final *shiai* of the tournament.
- 2. The *shushin* shall order *rei* to the *shomen* in the following cases:
 - (1) For *kojin-shiai* when the *shinpan-in* have taken their positions and the *shiai-sha* have arrived at their locations for the standing bow.
 - (2) For *dantai-shiai* when the *shinpan-in* and *shiai-sha* have lined up inside the *shiai-jo*.

(Beginning)

- 1. Before the beginning of the *shiai*, the two *shiai-sha* shall first proceed to the *ritsu-rei* location and exchange *rei* while in the *sageto* posture. Both take the *taito* position then take three steps forward and crouch into the *sonkyo* position while drawing the *shinai*. The *shiai* will commence with the *shushin's senkoku* to start.
- 1. At the beginning of the first *shiai*, the *shinpan-cho* will do as follows:
 - (1) In case there is one *shiai-jo*, the *shinpan-cho* will stand when the first *shiai-sha* arrive at their *ritsu-rei* positions.
 - (2) In case there are two or more *shiai-jo*, the *shinpan-cho* stands when the first round of *shiai-sha* are standing in the *ritsu-rei* positions, and signals by whistle or other means.

Guidelines for Shinpan-in

2. The *shushin* pronounces the start of the first *shiai* upon receiving the *shinpan-cho's* signal. (Figure 9)

(Yuko-datotsu)

- 1. The *shiai-sha* will immediately stop the *shiai* upon the *shushin's senkoku* of *yuko-datotsu*. They will then return to the *kaishi-sen*, and as sume *chudan-no-kamae* to receive the *shushin's* next *senkoku*.
- 1. Signalling with the *shinpan-ki* by *shinpan-in* shall be done as follows (Figures 9 to 12):
 - (1) After the *shinpan-in* approve a *datotsu* as valid, they shall return to their original positions holding the *shinpan-ki* signalling their verdict, and then lower their *shinpan-ki* upon the *shushin's senkoku*.
 - (2) When the validity of a *datotsu* is not agreed upon, the *shinpan-in* must stop signalling immediately.
 - (3) As soon as signals of disagreement are acknowledged by the other *shinpan-in*, the *shinpan-in* must cease his or her signalling. (Figures 11 & 9)
 - (4) When a datotsu is judged as valid according to Article 26 of the "Regulations", despite disagreement or kiken initially signalled by the shushin, yukodatotsu must be then indicated by the shushin with the shinpan-ki.
- 2. For torikeshi of a yuko-datotsu after gogi, the shushin raises the shinpan-ki back to the position taken prior to calling gogi, then declares "torikeshi" as the shinpan-ki are waved in the lower position crossed. (Figures 10 & 11)

(Request for a Stoppage)

- 1. *Shiai-sha* must make a verbal request to the *shushin* for stoppage while raising
- 1. Recognizing a *shiai-sha's* request for stoppage, the *shushin* shall

Guidelines for Shiai-sha

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- a hand, and then explain the reason.
- 2. In order to adjust loose equipment or uniform during the stoppage, the *shiai-sha* must perform *noto* standing at the *kaishi-sen*, retreat to a position just inside the *shiai-jo's* border, and kneel in *seiza* or crouch in the *sonkyo* position. Meanwhile, the opponent waits in either *seiza* or *sonkyo*.
- immediately suspend the *shiai* and ask the *shiai-sha* for the reason. (Refer to Article 29, Item 5 of the "Regulations")
- 2. If the *shushin* deems the request for stoppage to be unjustified, *gogi* should be called.

(Suspension)

- 1. When a *shinpan-in* pronounces "Yame", the *shiai-sha* must stop the *shiai* immediately, and return to the *kaishi-sen* to receive a *senkoku* or instruction from the *shushin*.
- 1. Shinpan-in shall suspend shiai in the following cases:
 - (1) Hansoku
 - (2) Injury or accident
 - (3) To avoid danger
 - (4) Loss of shinai control
 - (5) *Igi*
 - (6) Gogi
- 2. *Shinpan-in* shall suspend *shiai* in the following manner:
 - (1) Upon *senkoku* for suspension, the *shinpan-in* shall return to their original locations.
 - (2) When both shiai-sha have acknowledged the senkoku or signal for suspension by the shinpan-ki, the shinpan-in must lower their shinpan-ki. (Figures 14 & 9)
 - (3) In the case of hansoku, the shinpan-in shall return to their original locations holding their shinpan-ki in the signal position until shushin's senkoku. (Figure 17→Figure 9)
 - (4) In the case where a *fukushin* pronounces suspension, the *shushin* shall immediately

Guidelines for Shinpan-in

- enunciate suspension also, and signal with the *shinpan-ki*. (Figure 14→Figure 9)
- 3. In cases where a *shinai* has been dropped or a *shiai-sha* has fallen over, and the opponent does not immediately strike or thrust at that *shiai-sha*, the *shushin* must suspend the *shiai*. (Figure 14→Figure 9)
- 4. When a hansoku has been determined, the shushin returns to the original position, and holding both shinpan-ki in one hand, indicates the number of hansoku to the violator. (Figure 17→Figure 9)
- 5. If both *shiai-sha* have simultaneously committed a *hansoku* which will result in the awarding of a point to one *shiai-sha*, the *shiai-sha* who will be awarded the point is penalized first, followed by the other. (Figure 18→Figure 9)

(Gogi)

- 1. Upon the *shushin's* call for *gogi*, the *shiai-sha* perform *noto* standing at the *kaishi-sen*, and retreat to a position just inside the *shiai-jo's* border and wait in *sonkyo* or in *seiza*.
- 1. *Gogi* should be called in the following cases:
 - (1) The *torikeshi* of *yuko-datotsu*
 - (2) A mistake made by shinpan-in
 - (3) Unclear hansoku
 - (4) Doubts about the execution or application of the "Regulations"
- 2. Gogi shall be conducted as follows:
 - (1) The *shushin* has both *shiai-sha* retreat to a position just inside the *shiai-jo's* border.
 - (2) When a *fukushin* calls for *gogi*, the *shushin* immediately proclaimed "yame" and suspends the *shiai* following *fukushin* has proclaimed "yame". (Figures 14 & 16)

(Resumption)

- 1. Shiai-sha shall assume chudan-no kamae at the kaishi-sen, and resume the shiai upon the shushin's senkoku.
- 1. The fukushin lower their shinpan-ki upon the shushin's senkoku to resume the shiai for nihon-me or shobu.
- 2. The resumption of a *shiai* after suspension is conducted in the same manner as the beginning of the *shiai*. (Figure 9)

(Wakare)

- 1. Upon the *shushin's* pronouncement of "*Wakare*", the *shiai-sha* shall immediately separate, assume *chudan-no-kamae* on the spot, and resume the *shiai* with *shushin's senkoku*.
- 1. When tsubazeriai has come to a stalemate, the shushin shall separate the shiai-sha by holding both shinpan-ki straight forward while pronouncing "Wakare", and have them resume the shiai by lowering the shinpan-ki with the senkoku of "Hajime" (Figures 15 & 9). If a shiai-sha is close to a boundary line, the shushin should immediately adjust the shiai-sha positions so they remain inside the shiai-jo.

(Filing Igi)

- 1. When a *kantoku* files *igi*, the *shiai-sha* must wait in the same manner as in *gogi*.
- 1. The *shinpan-in* should deal with *igi* in the following manner:
 - (1) The *shinpan-in* shall immediately suspend the *shiai*. (Figure 14)
 - (2) The *shinpan-shunin* or *shinpan-cho* will direct the *shinpan-in* to discuss the *igi* in *gogi*.
 - (3) The *shinpan-shunin* or *shinpan-cho* shall inform the *kantoku* of the *shinpan-in's* decision.
 - (4) The *shushin* resumes the *shiai*. (Figure 9)

(Hantei, Chusen or Shiai-funo)

- 1. When deciding victory by *hantei*, the *shiai-sha* stand at the *kaishi-sen* in *chudan-no-kamae* and receive the
- When deciding victory by hantei, the shinpan-in shall signal their decisions by simultaneously raising

Guidelines for Shiai-sha

Guidelines for Shinpan-in

shushin's senkoku.

2. When deciding victory by *chusen* or *shiai-funo*, the *shiai-sha* act in the same manner as above.

- their *shinpan-ki* for the winner upon the *senkoku* of "*Hantei*" by the *shushin* (Figure 10). The *shinpan-in* are not permitted to signal *hikiwake* or abstention.
- 2. In pronouncing victory by *chusen* or *shiai-funo*, the *shushin* shall signal the victor with the *shinpan-ki* and *senkoku*, and then instantly lower the *shinpan-ki*. (Figures 10 & 9)

(Fusen-gachi)

- 1. In the case of *fusen-gachi*, the *shiai-sha* proceeds to the *kaishi-sen*, crouches in *sonkyo*, stands, receives the *senkoku* for *fusen-gachi*, repeats *sonkyo*, performs *noto*, and leaves the *shiai-jo*.
- 2. In the case of *fusen-gachi* in *dantai-shiai*, the winning team shall line up and receive the *shushin's senkoku*. (Figure 1)

(Ending)

- 1. At the end of the *shiai*, the *shiai-sha* shall first return to the *kaishi-sen*, assume *chudan-no-kamae*, receive the *shushin's senkoku*, crouch in *sonkyo*, perform *noto*, stand, take the *taito* position, step back to the *ritsurei* location, lower the *shinai* to *sageto*, and exchange *ritsu-rei*.
- 2. Having completed a *dantai-shiai*, the last two *shiai-sha* remain in the *shiai-jo* in full armour with their *shinai*, wait for their respective teammates to line up, exchange *rei* at the pronouncement of the *shushin*, and then leave the *shiai-jo*.

- In kojin-shiai, the shushin pronounces victory for the winner while signalling with the shinpan-ki. (Figure 10)
- 2. In *dantai-shiai*, the *shushin* shall first have the winning team line up, and then pronounce victory while signalling with the *shinpan-ki*. (Figure 10)
- 1. When victory has been concluded or the *shiai* time has expired, the *shushin* will suspend the *shiai*, have the *shiai-sha* return to the *kaishi-sen*, and signal the result with the *shinpan-ki* simultaneously with the *senkoku* (Figures 14→9 or 13→9). In the case of *encho*, the *shushin* pronounces "*Encho*", and resumes the *shiai*. (Figure 9)
- 2. After one *dantai-shiai* has finished, the *shinpan-in* line up, and the *shushin* has both teams exchange *rei*.

(Other Guidelines)

- 1. Nito shall be managed in the following way:
 - (1) Both the *daito* and the *shoto* are carried in the left hand in *sageto*.
 - (2) When assuming kamae, the shinai to be held in the left hand is drawn with the right hand and passed to the left. The other shinai to be held in the left hand is then drawn with the right hand.
 - (3) To perform *noto* with two *shinai*, the one in the right hand is first passed to the left hand, and the second one already in the left hand is turned with the right hand back into the left.
 - (4) Other than the three differences listed above, the manners for *shiai-sha* using *nito* are the same as those for *itto*.
- 2. The uniform of *shiai-sha* must be kept neat, without rips or tears.

- 3. *Kendo-gu* shall be tightly fastened so as not to become loose during *shiai*. In addition, the length of the *men-himo* should be shorter than 40 centimetres from the knot.
- 4. Shiai-sha should only perform sogono-rei, and refrain from bowing to the shinpan-in, or from exchanging zarei or the like privately in the shiai-jo.
- 5. Shaking hands or other physical acts

1. Shinpan-in should check to make sure that the shiai-sha are wearing their uniforms (kendo-gi, hakama, mejirushi and nafuda) appropriately prior to the beginning of the shiai. Refer to Article 5 of the "Regulations", and Articles 4 and 5 of the "Subsidiary Rules".

- 2. Shinpan-in should make sure that shiai-sha are equipped with appropriate kendo-gu and shinai (including tsuba). Refer to Articles 3 and 4 of the "Regulations", and Articles 3 and 4 of the "Subsidiary Rules".
- 3. The *shushin* should correct any inappropriate manners of the *shiai-sha*.
- 4. The *shinpan-in* should strictly correct any inappropriate talk or acts made by *shiai-sha* at their seats, even after the *shiai*.
- 5. Kakari-in must carry out their

Guidelines for Shiai-sha

Guidelines for Shinpan-in

of encouragement such as tapping each other's *do* should be avoided as the previous *shiai-sha* is exiting and the next *shiai-sha* enters the *shiai-jo*.

- 6. *Shiai-sha* shall refrain from entering the *shiai-jo* until all of the *shinpan-in* have taken their positions.
- 7. *Shiai-sha* shall not enter the *shiai-jo* before both of the *shiai-sha* from the previous *shiai* have exited.
- 8. The *kantoku* or *shiai-sha* must not bring watches into the waiting area for *shiai-sha*, or signal or call out to offer encouragement.
- 9. It is preferable for teammates to sit in *seiza* for the first and last match of a *dantai-shiai*.

duties by coordinating with the *shinpan-shunin* or *shinpan-cho* to ensure the smooth administration of the *shiai*.

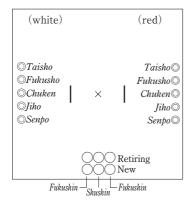
6. Scoreboard recorders shall, prior to the beginning of the *shiai*, ensure that *shinpan-ki* are available for use. Six sets of *shinpan-ki* per *shiai-jo* are necessary.

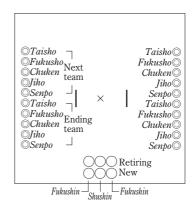
Dantai-shiai Line-up

Fig. 1: Line-up at the Beginning and Ending of Shiai

Fig. 2 : Line-up at the Beginning and Ending of Shiai

ORitsu-rei Locations





Rotation & Alternation of Shinpan-in

Fig. 3: Shinpan-in Line-up

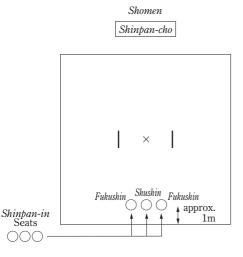


Fig. 4 : Shinpan-in starting Locations

Shomen

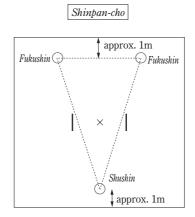


Fig. 5: Rotation of Shinpan-in

Fig. 6 : Alternation of Shinpan-in(A)

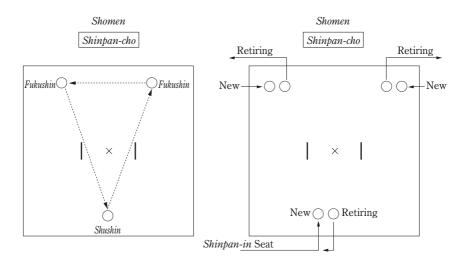
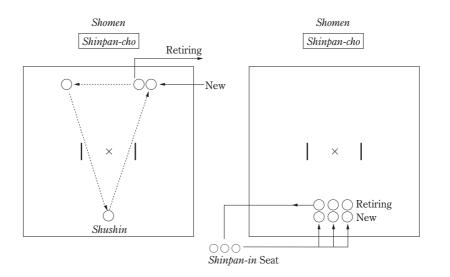


Fig. 7: Alternation of Shinpan-in(B)

Fig. 8 : Alternation in Group



Use of Shinpan-ki

Fig. 9: Beginning, Resumption, or Ending

Hold flags on both sides of the body (basic posture)



Fig.11: Showing disagreement or Torikeshi of Yuko-datotsu or Sosai

Wave flags from side to side in the lower position



Fig.12 : Abstention from decision of Yuko-datotsu

Fig.10: Yuko-datotsu, Hantei, or Decision

Raise a flag diagonally up on one side

of Victory

Hold flags crossed downward



Fig.13: Hikiwake

Hold flags crossed above the forehead



Fig.14: Suspension

Hold flags straight up





 $\mathrm{Fig.15}: \textit{Wakare}$

Raise both flags straight forward



Fig.17: **Hansoku**Raise a flag diagonally downward on one side



Fig.16 : *Gogi*

Fig.18 : **Simultaneous** *Hansoku*Raise flags diagonally downward on both sides





Recording Guide

Upon *Senkoku* of *Shushin*, recorders shall put the following marks on the scoreboard correctly to show the process of *Shiai* to *Shinpan-in*, *Shiai-sha* and audience.

 $Table \ 1: \textbf{Recording Matters and Indications}$

Matters	Marks	Indications		
Yuko-datotsu	(M) (K) (D) (T)	M=Men		
		The order of placement of <i>Yuko-datotsu</i> marks shall		
		be as shown in the <i>Taisho</i> round on Table 2.		
Hansoku	A	Hansoku shall be recorded as ▲ in red as shown		
	_	in Table 2.		
2nd <i>Hansoku</i>		When the second <i>Hansoku</i> is committed, the mark		
	\bigoplus	$lack \Delta$ shall be deleted and the mark \oplus be placed on		
		the opponent side.		
Sosai		In Sosai, the mark of Hansoku shall be left in.		
		The number of <i>Hansoku</i> shall be recorded in the		
		recording paper separately.		
Victory by Hantei	Ht	The mark (Ht) shall be recorded.		
Victory by Chusen	©	The mark © shall be recorded.		
Ірроп-gachi	1	In case Shiai ends with the score of one to zero,		
		the mark 1 shall be recorded.		
Encho	E	In case of <i>Encho</i> , the mark $ ext{E}$ shall be put on in		
		the low part of the center line in the frame.		
Hikiwake	×	In case of <i>Hikiwake</i> , the mark × shall be put on		
		the center line in the frame.		
Fusen-gachi, Kiken		The marks OO shall be put on the winner side;		
or Shiai-funo		put one mark \bigcirc in case of <i>Encho</i> .		

Table 2 : An Example of Scoreboad Use for Dantai-shiai

Name of Shushin						
Name of Fukushin Name of Fukushin						
Order	Team name	White	Red	Team name		
Senpo	Shiai-sha name		1 M	Shiai-sha name		
Jiho	Shiai-sha name	I	Ht Ht	Shiai-sha name		
Chuken	Shiai-sha name		1	Shiai-sha name		
Fukusho	Shiai-sha name		< <u>M</u>	Shiai-sha name		
Taisho	Shiai-sha name	▲ K		Shiai-sha name		
Result	Winners	Points	Points	Winners		
The second point The first point						
	The third point					

Note: The locations of the red team and the white one on the scoreboard shall meet with the colors of Shinpan-ki of Shushin in facing each other.

Remarks: As regards *Kojin-shiai*, an appropriate scoreboard may be used at each tournament.

GLOSSARY

Ai-uchi (Two yuko-datotsu made mutually and simultaneously)

Chigiri (Metal plate in the tsuka of shinai)

Chudan-no-kamae (One of the five basic *kamae*)

Chuken (The third competitor of a five person team)

Chusen (Drawing lots)

Daihyosha (Team representative)

Daihyosha-sen (Match between team representatives)

Daito (Long sword)

Dantai (Team)

Dantai-shiai (Team match)

Datotsu (Strike and thrust)

Datotsu-bu (Striking part of shinai)

Datotsu-bui (Striking zone)

Do (A plastron)

Do-bu (The right and left sides of do)

Encho (Extension)

Fukushin (Sub-referee)

Fukusho (The second to last competitor of a team)

Fusei-yogu (Prohibited equipment)

Fusen-gachi (Unearned win)

Gogi (Referee conference during a match)

Hakama (Split skirt worn in kendo)

Hansoku (Foul, viuration of rules)

Hantei (Victory by a judgement)

Ha-suji (Cutting line)

Hikiwake (Draw, tie)

Igi (Objection, protest)

Ippon-gachi (Winning with one point)

Ippon-shobu (One-point match)

Itto (One shinai)

Jin-bu (Blade)

Jogai (Out of bonnds)

Jiho (The second competitor in a team)

Kachinuki (A kind of match in which the competitor continues to fight for as long as he/she keeps winning)

Kaishi-sen (Starting line)

Kakari-in (Court staff)

Kantoku (Manager)

Kantoku-ki (Manager's flag)

Kamae (Posture, stance)

Kendo-gi (Kendo top)

Kendo-gu (Protective gear)

Kiken (Abstention)

Kiken (Retire)

Kiken-sha (A defaulter)

Kojin-shiai (Individual match)

Kote (Protective gauntlets)

Kote-bu (Right and left forearms)

Mejirushi (The long, nawow strip of white or red cloth)

Men (Protective helmet)

Men-bu (The forehead, and the right and left temples)

Men-himo (Men cords)

Monouchi (Part of the sword blade which cuts the best)

Nafuda (Name tag)

Nihon-me (The second point)

Nito (Two Shinai)

Noto (To sheathe the sword)

Rei (A bow)

Ritsu-rei (A standing bow)

Sageto (To hold the sword in the left hand wth the arm extended)

Sakigawa (Leather shinai cap)

Sanbon-shobu (Three point match)

Seiza (Kneeling position)

Senkoku (A pronouncement)

Senpo (The first competitor in a team)

Shiai (A match)

Shiai-funo (Incapacitation)

Shiai-funo-sha (An incapacitated shiai-sha)

Shiai-jo (Match court)

Shiai-sha (Competitor)

Shinai (Bamboo sword)

Shinpan (Refereeing or referee)

Shinpan-cho (Referee director)

Shinpan-in (Referees)

Shinban-ki (Referee's flag)

Shinpan-shunin (Presiding referee)

Shobu (The third point after a tie score)

Shoto (A short sword)

Shushin (Chief referee)

Sogo-no-rei (Bows exchanged mutually)

Sonkyo (Crouching posture)

Sosai (Cancelling each other out)

Taisho (The last competitor in a team)

Taito (To hold the sword in the leftarm at the waist position)

Tare (Lower body protector)

Torikeshi (Revocation of a point)

Tsuba (A sword guard)

Tsubazeriai (Tsuba-to-tsuba mutual competition)

Tsuka (The hilt of a sword)

Tsuki-bu (Throat)

Tsuru (The string on the back of the *shinai*)

Wakare (Separation)

Yame (Stop)

Yuko (Valid)

Yuko-datotsu (A valid strike or thrust)

Zanshin (The state of mental and physical alertness against the opponent's counterattack)

Note: Please refer to the All Japan Kendo Federation's *Kendo Japanese-English Dictionary*.